

## SOUND TECHNICIAN

Responsibility To: Worship Leader

### Job Description:

Purpose: To produce the best possible atmosphere for worship through sound reinforcement.

### Tasks:

1. Sound check
  - a) Need to be available 1 hour prior to service for sound check.
  - b) Responsible for operation of sound system for sound check.
  - c) Responsible for getting proper sound levels before service begins.
2. Responsible for being at the sound system controls at all times during service.
3. Setting/Mixing Sanctuary Sound for Worship Service
  - a) Responsible for getting initial monitor sound levels / mixes before service begins in cooperation with the worship team.
  - b) Responsible for getting initial sanctuary sound levels / mixes before service begins in cooperation with the worship leader.
  - c) Responsible for adjusting sound levels during worship service.
  - d) Responsible for following worship leader's direction during services.
  - e) Responsible for recording the worship service, if requested by the worship leader.
4. Preaching
  - a) Responsible for mixing speakers voice during messages. Premix speaker's channel prior to service with speaker's cooperation.
  - b) Responsible for recording the messages at service.
5. Background Music
  - a) Responsible for background music before service begins.
  - b) Responsible for background music during breaks.
  - c) Responsible for background music after service is over.

Time Required: 2-3 hours per week, when scheduled to operate sound.

Length of Service: 1 year, renewable

### Qualifications & Skills Required:

1. A heart for worshiping God.
2. Must have the ability to trouble-shoot system and mix sound properly.
3. Must be able to follow worship team leader's direction.
4. Must have commitment to a local church Small Group.

### Training:

1. Worship Team Practice.
2. OJT, conferences, books, and CDs/DVDs/podcasts relating to job function.

Support: small group, Head Sound Technician, Worship Pastor

available for individual needs with an appointment.