

FIVE SECONDS for FOUR PLAYERS and THREE PIECES

Quartet for found objects — Ben Leeds Carson 2012

Choose pieces *m* and *n* from among those sharing the stage with this one, ideally played shortly before or after it. At least one of the pieces should contain more than one event, and one should include at least one instruction or spectacle other than sound (we'll call it "not sound").

Piece *m* should be a work with some timbral and dynamic variety. Choose a relatively **noisy sound** and a **soft sound** from it.

Piece *n* should have a distinctive, interesting, or "cool" sound in it. Also choose an **early sound** (or the only

sound) from *n*. From either *m* or *n*, choose a sound relatively late in the piece. Finally, from anywhere in the concert, choose a **loud sound** and a **hot sound**—defined as you please. Favor sounds that will be heard frequently, or in pieces immediately prior or after to this one, to *m*, or to *n*.

Assign instruments and actions for all the choices above, to players 1, 2, 3, and 4 as designated in the noteheads below. Perform the score as though the sounds are continuous with their origins.

