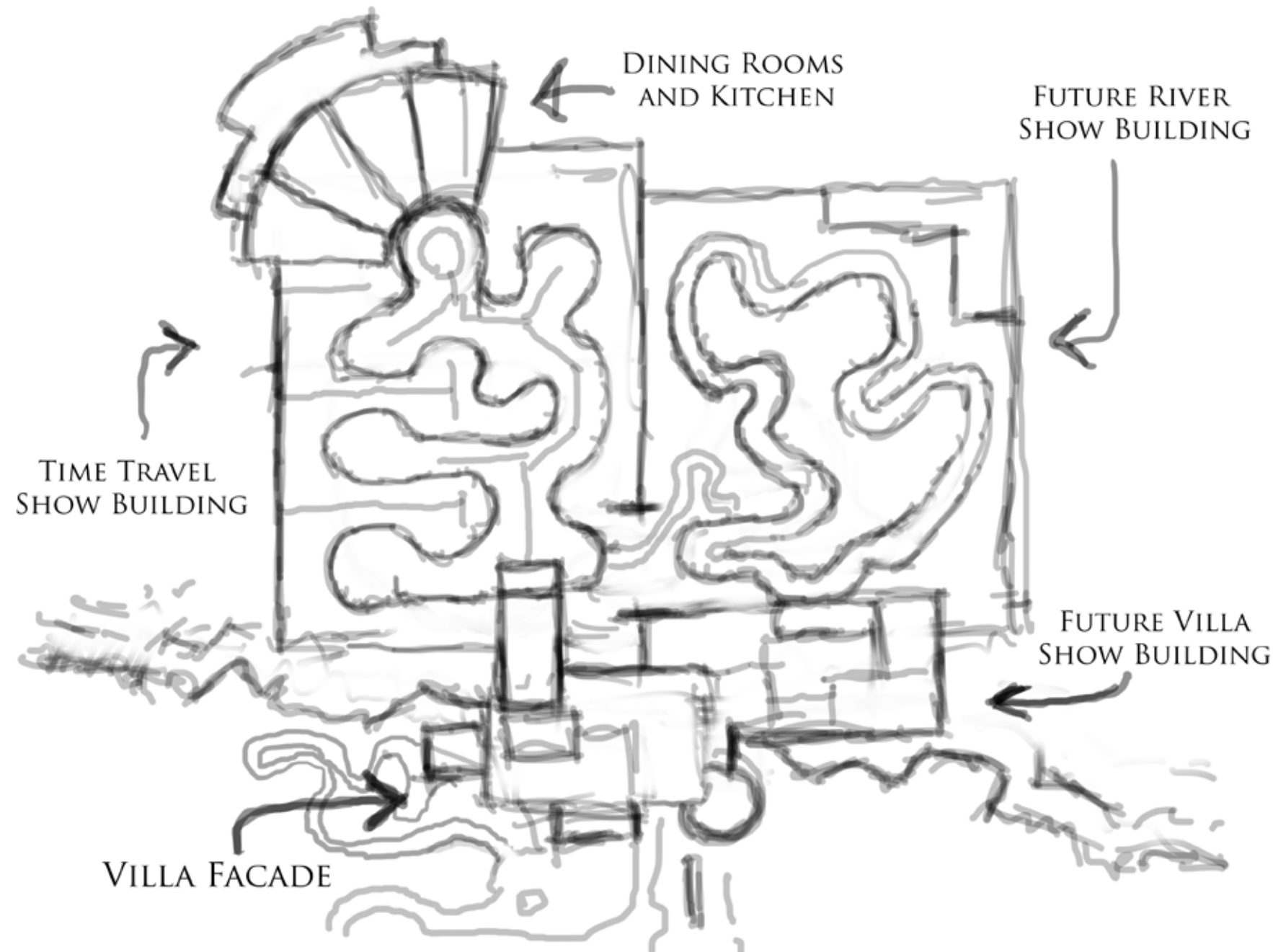




THE VILLA TEMPUS

Why can't a theme park experience be more like a full blown movie? Of course many are, but they last only five to ten minutes at best. The Villa Tempus is an evening long experience that includes dinner as well as time travel adventure. Because of the specialized nature and limited capacity per evening, the Villa Tempus would be reservation only as well as an additional ticket price.





Prologue:

-You have been invited for dinner at the Villa Tempus by its mysterious resident.

Act 1:

-Explore the grounds of the Villa and all of its inventions before meeting the Time Traveler.

Act 2:

-Travel anywhere in history for a luxurious dinner before heading off again in your time machine.

-Crash land on the villa grounds thousands of years in the future.

Act 3:

-Take a boat down a strange river back to the now decrepit villa.

-Race through the villa collecting the pieces needed to create a new time travel device while avoiding the scary Morlocks.

- Complete the device and travel back to the present in the nick of time.

Epilogue

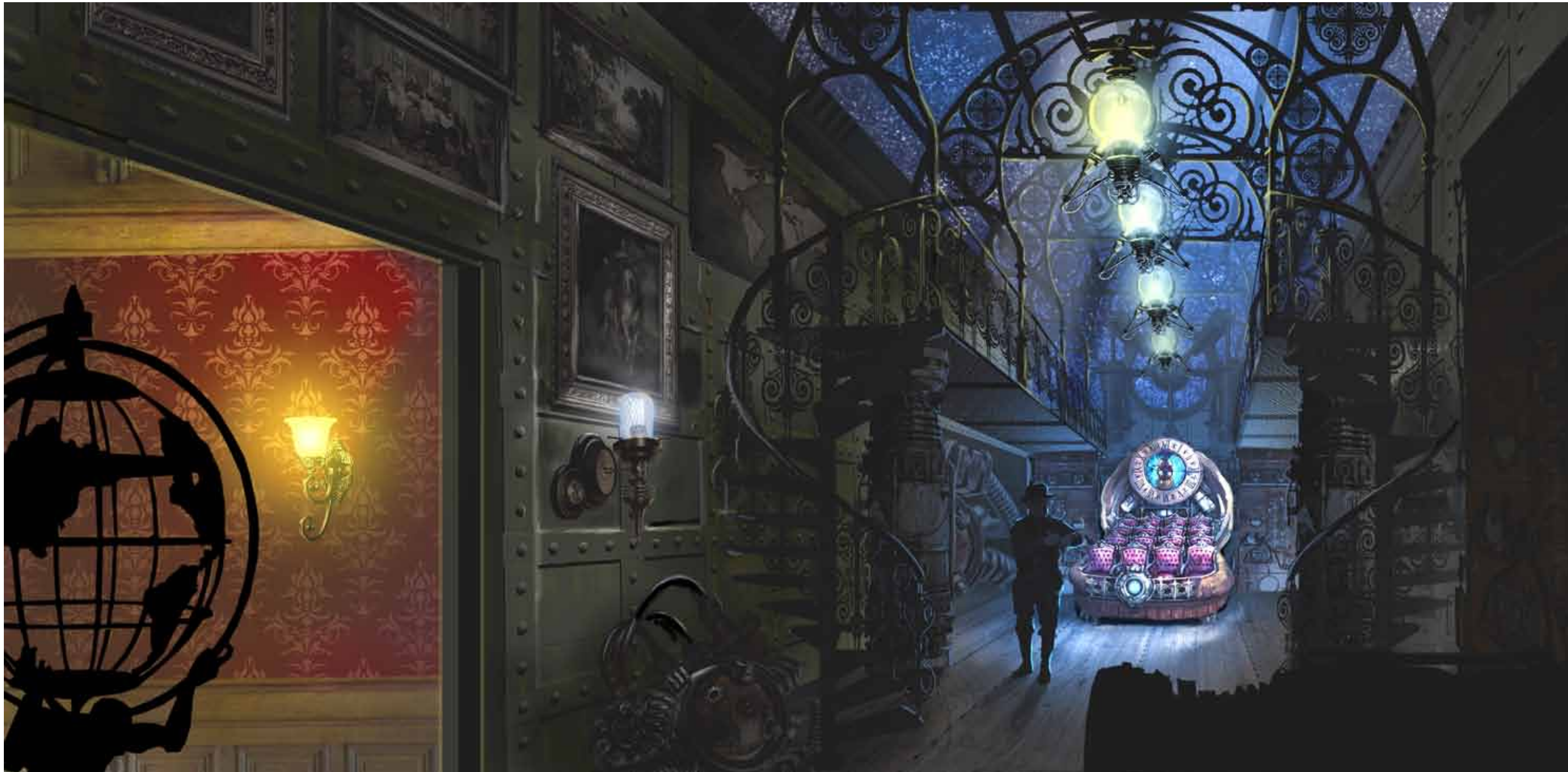
-Bid the Time Traveler farewell and exit through the gift shop.



THE STUDY

After exploring the grounds, your group of 25 are invited into the study to meet your host. The mysterious man, played by a live actor, introduces himself simply as the Time Traveler. After the formal pleasantries he reveals that he has unraveled the mysteries of traveling through time and space. This being the case, he is offering to take you anywhere in history for dinner. He pulls a book forward on his bookshelf and a secret passage slides open.





THE SECRET LAB

Your group moves into the passage and through a series of corridors leading to the Time Traveler's secret lab. It is here that you board the vehicle and head back through time for dinner. Before you depart, the Time Traveler shares his one personal rule, "Never travel into the future. It cannot be good for any man to see what fate has in store for him."





BACK IN TIME

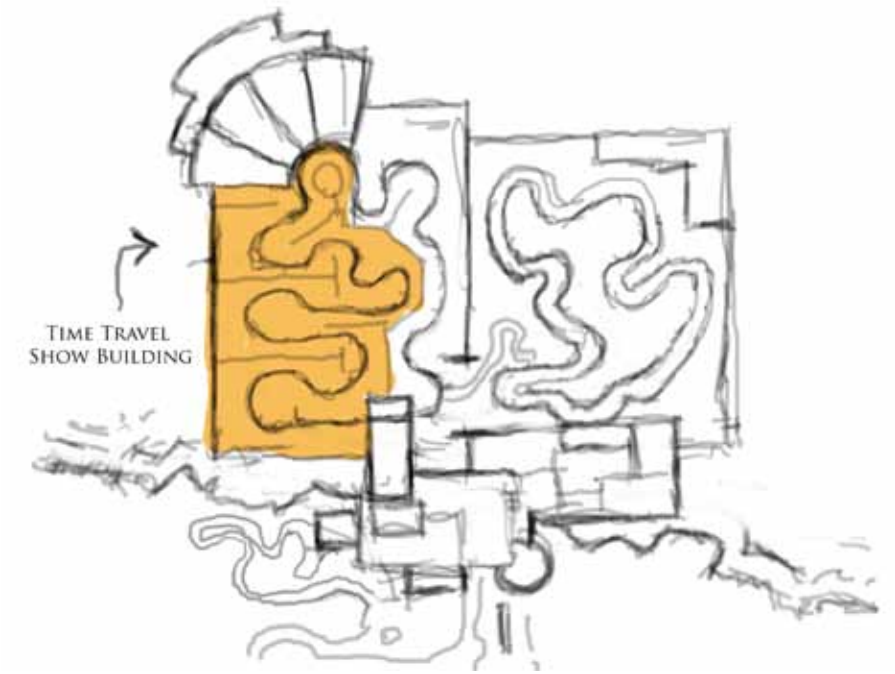
The Time Traveler takes you the scenic route to your destination giving you a glimpse at a number of historical events as you fly through them. It also happens, that thanks to the Time Traveler's less than stellar piloting skills, you are to be held responsible for defacing a number of famous artifacts and locations.

This portion of the attraction is a dark ride. The vehicle moves slowly along a track with a swivel base allowing the time machine to turn 360 degrees. The scenes are all accomplished through the use of sets, lighting, and animatronics. Each era is filled with comical tableaux depicting the varieties of historical events and locations.

(Note: The groups of guests are divided up based on the type of dinner selected in the reservation process. They are offered four choices of fare corresponding to a different place and time.

- Wild West
- Ancient China
- Renaissance Italy
- Archaic India

Each of the four dining rooms are themed appropriately and the time machine drops the guests at the correct one. Groups of 25 enter the attraction every 15 minutes allowing each of the four dining rooms to cycle through in about one hour. The scenery in each dining room can be changed out from time to time and the menu adjusted to allow new dinner destinations





DINNER

You have arrived at your destination. In this case it is a palace on a hillside in ancient China. In his adventures, the Time Traveler has made friends with the emperor who serves as your gracious host. As you dine, the Time Traveler and the emperor wander about and interact with guests. Toward the end of the meal, A live performance takes place.

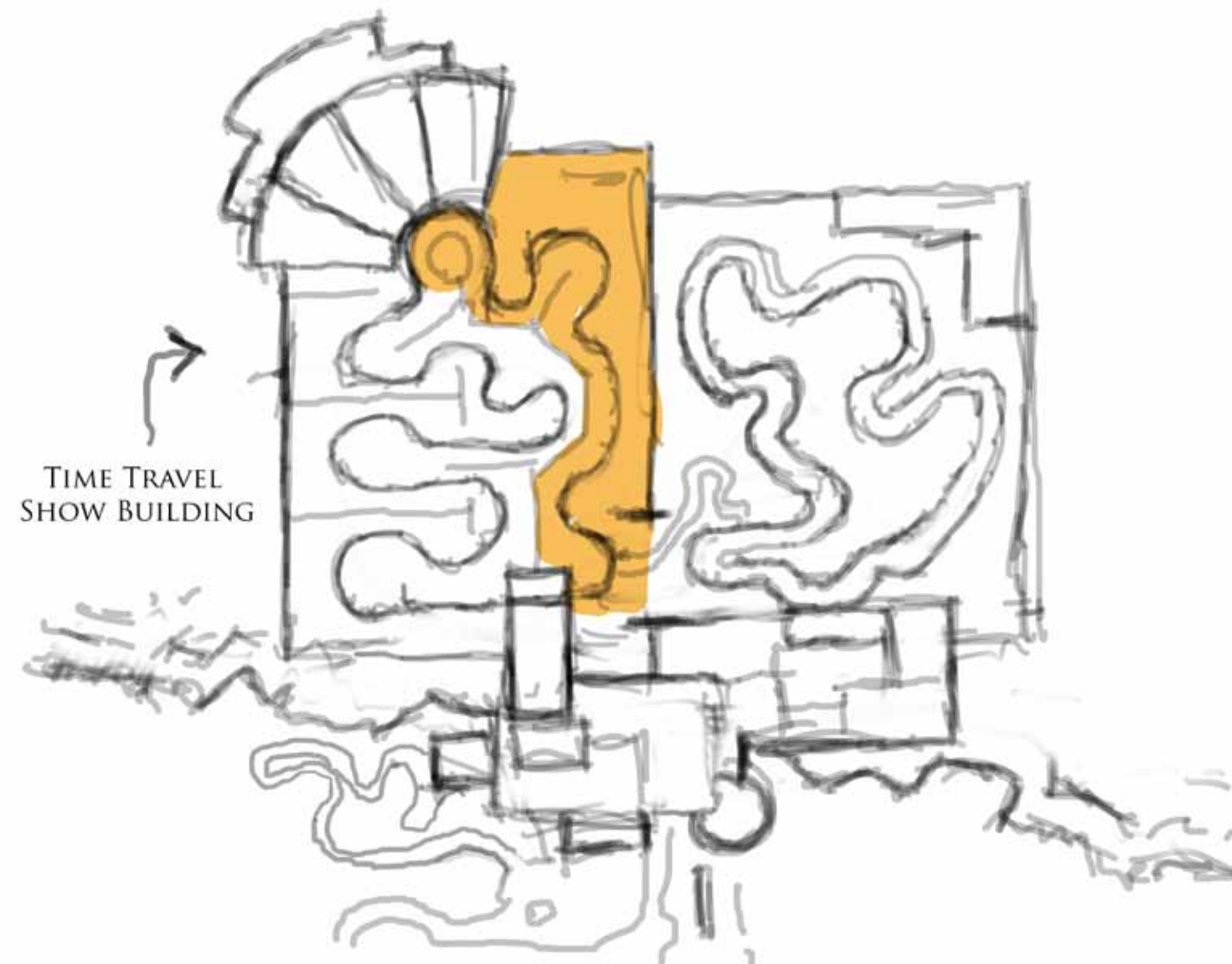




TO THE FUTURE

After dinner, the Time Traveler is in good spirits and, feeling boastful, decides to break his own rule. He wants to take everyone to see what the future of the Villa Tempus looks like. Unfortunately, in his eagerness to see what the future has in store for him, he pilots the machine thousands of years too far into the future where it crash lands somewhere on the mansion's expansive grounds.

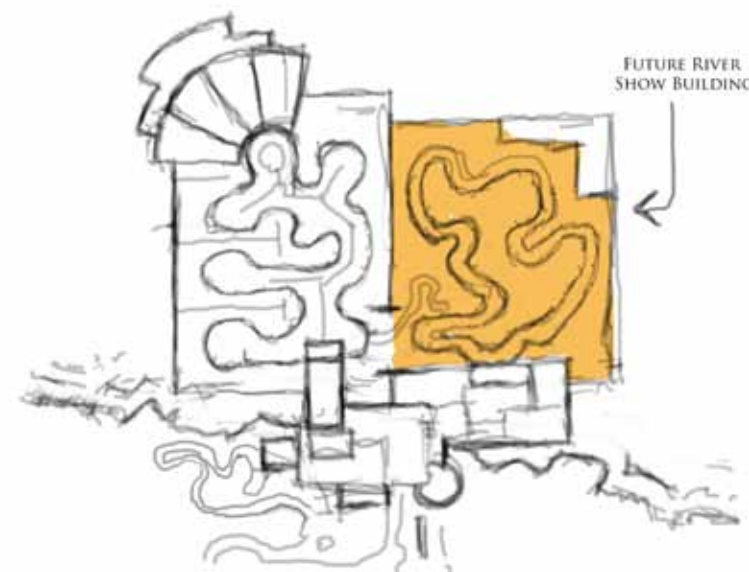
The time machine is destroyed and your group must head off into a dark and unknown jungle. The Time Traveler reasons that if the villa still exists at all, it must be found in hopes that more equipment can be scraped together to create another time travel device.





THE RIVER

In the jungle, your expedition comes upon an abandoned boat along the edge of a river. The Time Traveler suggests that the river must be the same one upon which the Villa sits. Everyone climbs aboard and sets off. The river is wild and dangerous and its banks are filled with strange futuristic creatures. Soon the decaying remains of the Villa Tempus loom in the distance.

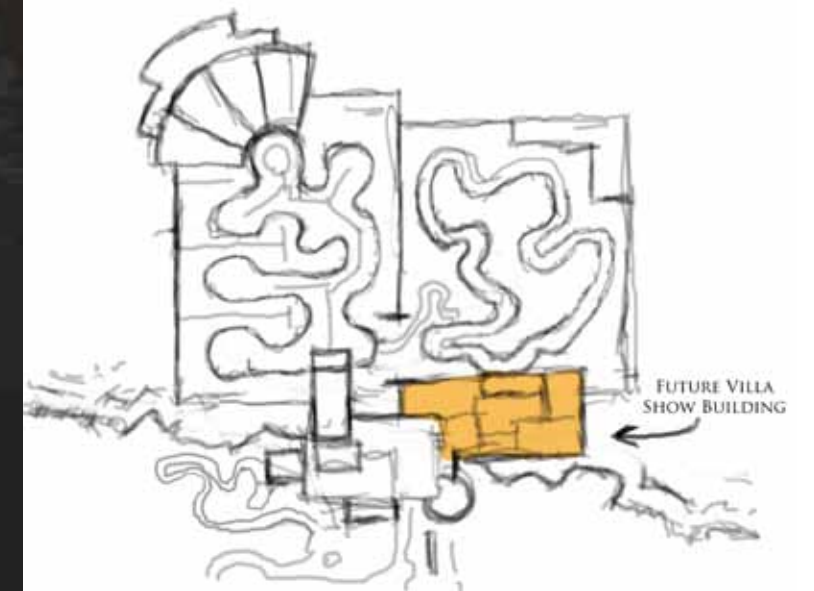




THE MORLOCKS

Once back in the villa, the group splits up and everyone heads off into the destruction to find a specific piece of the new time travel device that the Time Traveler has concocted.

You soon discover that you are not alone in the villa. The terrible and carnivorous morlocks pursue you through the shadows intent on making you their next meal.





BACK TO THE PRESENT

At last, you and everyone else have found their pieces and returned them to the Time Traveler. Just as the Morlocks close in, the Time Traveler finishes the device and in a flash, the secret lab transforms around you until it looks just as it did when you began your adventure. The Morlocks are gone and you are safe. The Time Traveler swears that he will never break his rule ever again.

You bid the Time Traveler farewell, and get your picture taken with him, then exit through the gift shop.

