

JOHANNES BERGER



DØDEDANS - FASTAVAL 2001

CHARACTER NAME: FIGHTER      RACE: HUMAN      PLAYER: LAWFUL GOOD  
 CLASS: 6      AGE: 46      ALIGNMENT:      DEITY:      GENDER:      HEIGHT:      WEIGHT:      EYES:      HAIR:

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER
<b>STR</b> STRENGTH	17	3		
<b>DEX</b> DEXTERITY	14	2		
<b>CON</b> CONSTITUTION	16	3		
<b>INT</b> INTELLIGENCE	9	-1		
<b>WIS</b> WISDOM	12	1		
<b>CHA</b> CHARISMA	10			

**HP** HIT POINTS: 64

**AC** ARMOR CLASS: 22 = 10 + 6 + 2 + 2 + 2

**INITIATIVE** MODIFIER: +6 = 2 + 4

**BASE ATTACK** BONUS: +6 / +1

WOUNDS/CURRENT HP:      SUBDUAL DAMAGE:      SPEED: 20 (30)

ARMOR BONUS: +6    SHIELD BONUS: +2    DEX MOD: +2    SIZE MOD:    MISC MOD: +2    ARCANE SPELL FAILURE:    ARMOR CHECK PENALTY: -4

ARMOR TYPE: CHAINMAIL

**SAVING THROWS**

	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP. MODIFIER	CONDITIONAL MODIFIERS
<b>FORTITUDE</b> (CONSTITUTION)	+10						
<b>REFLEX</b> (DEXTERITY)	+4						
<b>WILL</b> (WISDOM)	+3						

**MELEE** ATTACK BONUS: +9 = 6 + 3

**RANGED** ATTACK BONUS: +8 = 6 + 2

TOTAL	BASE ATTACK BONUS	STR MOD	SIZE MOD	MISC MOD	TEMP. MODIFIER	CONDITIONAL MODIFIERS
+9	+6	+3				
+8	+6	+2				

**SKILLS**      MAX RANKS: /

SKILL NAME	KEY ABILITY	SKILL MOD	ABILITY MOD	RANKS	MISC MOD
<input type="checkbox"/> RIDE		+8	+6	+2	
<input type="checkbox"/> HANDLE ANIMAL		+3	+3		
<input type="checkbox"/> INTIMIDATE		+5	+5		
<input type="checkbox"/> JUMP		-1	+3	+3	-7
<input type="checkbox"/> CLIMB		+1	+5	+3	-7
<input type="checkbox"/> LEADERSHIP		+7	+7		
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**WEAPON**

WEAPON		TOTAL ATTACK BONUS	DAMAGE	CRITICAL
LONGSWORD		+11 / +6	1D8 +5	19-20 X2
RANGE	WEIGHT	SIZE	TYPE	SPECIAL PROPERTIES
			SLASHING	MAGICAL +2

**WEAPON**

WEAPON		TOTAL ATTACK BONUS	DAMAGE	CRITICAL
HEAVY CROSSBOW		+8 / +3	1D10	19-20 X2
RANGE	WEIGHT	SIZE	TYPE	SPECIAL PROPERTIES
120 FT			PIERCING	

**WEAPON**

WEAPON		TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	SIZE	TYPE	SPECIAL PROPERTIES

**ARMOR/PROTECTIVE ITEM**

ARMOR/PROTECTIVE ITEM		TYPE	ARMOR BONUS	CHECK PENALTY
MAGICAL CHAINMAIL +1			+6	-4
MAX DEX	SPELL FAILURE	SPEED	WEIGHT	SPECIAL PROPERTIES
+2	30%	20 FT		

**SHIELD/PROTECTIVE ITEM**

SHIELD/PROTECTIVE ITEM		ARMOR BONUS	WEIGHT	SPELL FAILURE	CHECK PENALTY
LARGE METAL SHIELD		+2			-2
SPECIAL PROPERTIES					

**AMMUNITION**
