

[the furniture issue]

ROOM SERVICE

What makes a room great?

Color? Texture? Perfectly-fit furnishings? Answer: All of that and more. Here, seven designers share some of their standout rooms, and insights on how they created spaces you'll want to call home about—or maybe just call home.





Muse found furniture for this room from sources all over the country, from large manufacturers in North Carolina to small furniture companies in California and New York—plus a few custom pieces.

LAUREN MUSE } *muse interiors*

Where is this project?

Armonk, New York.

Where did you start with this room?

We always plan a room in its entirety, so when we present we bring a floor plan with all the components: rug, wall color, sofa, chairs, tables, lighting, etc. We offer ten or twelve options to choose from in each category. Then it's a balancing act of making the shapes and textures work together.

Is there a piece you think really "makes" this room?

The Statue of Liberty triptych has a lot of impact in person. The homeowners are originally from Manhattan, so that spoke to them.

What's your favorite piece in this room?

The game table chairs are pretty fantastic. We get a lot of calls off our website asking for those.

Any custom pieces?

The sofa and game table are custom. We had the game table made in Brooklyn, but it could pass as an Asian antique. It's wrapped in lacquered grasscloth painted a dark charcoal.

Where did most of the budget go?

Not really to one item, though the draperies were a bit of a splurge as there is a lot of labor in them. There are two hand-sewn grosgrain ribbons along both the leading edge and headers.

What was the first piece you bought for this space?

First we lacquered the walls. We love to use Fine Paints of Europe. It's a great cheat: You can get a lacquer look right out of the can with their Brilliant finish.



gleaming
GRAYS

