

River Course @ the Alisal Men's Club

Pace of Play Policy

Rule 6-7 states, in part: "The player shall play without undue delay and in accordance with any pace of play guidelines which may be laid down by the Committee," and thereafter prescribes penalties for slow play. In order to prevent any such penalty we suggest that you review carefully the following guidelines.

Allotted Time

When play is in groups of Four (**stroke play**), groups will be required to play at no more than a **4-hour and 35-minute pace** for the 18-hole round. This includes returning your scorecard to the pro shop.

Definition of "Out of Position"

The first group(s) to start will be considered out of position if, at any time during the round, the group is behind the prescribed schedule as detailed on the attached Pace of Play Time Chart.

Any following group will be considered out of position if it (a) is taking more than the allotted time to play and (b) reaches the teeing ground of a par-3 hole and the preceding group has cleared the next tee; reaches the teeing ground of a par-4 hole and the putting green is clear; or reaches the teeing ground of a par-5 hole when the preceding group is on the putting green. Both (a) and (b) must apply for a group to be out of position.

In other words, keep up with the group in front of you not behind you!!!!!!

NOTE: The Committee reserves the right, at any time, to time a group when the Committee deems it necessary. Players should also be aware that the Committee may assess a "bad time" to a player in a group which is out of position if the player makes no effort to help his group get back in position. An example of this would be a player who delays play between shots.

Stroke Play

First warning - Exceeding the allotted time - warning – **you are consider warned at the time the shotgun begins**

Second warning – 1 stroke penalty

Third warning – 2 stroke penalty

Fourth warning - Disqualification

PACE OF PLAY TIPS

- Each member of a foursome (or any group) should proceed directly to his or her ball. The group should not travel as a pack, going first to one ball, then the next, and so on.
- While walking (or riding) to your ball, use the travel time to begin thinking over your next shot - the yardage, which club you'll use, and so on. Begin preparing before you get to your ball.
- If sharing a cart, don't drive to the first ball, wait for the first player to hit, then head to the second ball. Drop the first player off at his ball; drive on ahead to the second ball. The first player should walk over to the cart as the second player is playing his shot.
- When you think your shot might have landed out of bounds or be lost, immediately hit a provisional ball. Don't walk ahead to search, only to have to return to the original spot to replay a shot.
- Never hold up play because you're in the middle of a conversation. Put the conversation on hold, take your stroke, and then continue the conversation.
- On the green, begin lining up your putt and reading the break as soon as you reach the green. When it's your turn to putt, be prepared to step right up and take the stroke.
- Leave your bags or golf carts to the side of the green, and in the direction of the next tee, never in front of the green.
- Never stand on or next to the green after holing out in order to write down your score. Write it down when you reach the next tee.
- If all else fails, try playing "ready golf," which simply means that order of play is based on who's ready, not who's away.