

SPECTRE MEDIA

News Release
For Immediate Release
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SPECTRE MEDIA TO PRODUCE *STARSHIP TROOPERS: INVASION* GAME FOR IPHONE, IPAD AND IPOD TOUCH

Game Closely Linked to Sony Pictures Worldwide Acquisitions'
STARSHIP TROOPERS: INVASION

HOUSTON, March 6, 2012 - Industry newcomer Spectre Media, LLC, announces its license and development of a video game adaptation of Sony Pictures Worldwide Acquisitions' *STARSHIP TROOPERS: INVASION*, executive produced by Casper Van Dien (Johnny Rico from *Starship Troopers*, *Starship Troopers: Marauder*) and Ed Neumeier (writer *Starship Troopers* and *Starship Troopers: Marauder*); produced by Joseph Chou of Sola Digital; and directed by Shinji Aramaki (*Halo Legends*). The game adaptation makes its worldwide debut Summer 2012 on Apple® iOS devices including iPod Touch®, iPhone®, and iPad®, with later installments planned for Mac App Store™, Android Market, Chrome App Store and other online cloud gaming networks including Steam. It will be the first *Starship Troopers* game ever produced for the iOS platform and will be available through the App Store.

"It's a totally new gaming experience for *Starship Troopers* fans," said Spectre Media's Producer Lance Martin. "If you love the *Starship Troopers* franchise and you love doing your part for the Federation killing bugs, this game is the perfect storm!"

Just like the film, the game takes place on a distant Federation outpost, Fort Casey, which comes under attack by bugs. As a space marine soldier, the player is part of an elite mobile infantry unit sent to defend Fort Casey from being invaded by the Arachnids. Equipped with power armor and array of upgradeable deadly weaponry, the player must blast his way through an onslaught of bugs to protect his infantry unit and carry out his mission.

"It's arcade-style fun in an action game that you can play anywhere on your mobile device," noted Martin. "Of course, it will be Game Center enabled, along with achievements and leader boards, so gamers can compete with their friends while tearing through their enemies."

About Sony Pictures Consumer Products

Sony Pictures Consumer Products manages the studio's film and television merchandising, licensing and retail opportunities for Sony Pictures Entertainment Inc. for current and library properties by working with manufacturers (licensees) and retailers to create quality products and services and increase consumer awareness.

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About Sony Pictures Worldwide Acquisitions

Sony Pictures Worldwide Acquisitions (SPWA) is a Sony Pictures Entertainment (SPE) company. Sony Pictures Entertainment (SPE) is a subsidiary of Sony Corporation of America, a subsidiary of Tokyo-based Sony Corporation. SPE's global operations encompass motion picture production and distribution; television production and distribution; home entertainment acquisition and distribution; a global channel network; digital content creation and distribution; operation of studio facilities; development of new entertainment products, services and technologies; and distribution of entertainment in more than 142 countries. Sony Pictures Entertainment can be found on the World Wide Web at <http://www.sonypictures.com>. For more information on SPWA, visit www.sonypicturesworldwideacquisitions.com.

Spectre Media, LLC: <http://www.spectremediallc.com/>

Based in Houston, Texas, Spectre Media, LLC is a premier mobile, interactive, and online game studio developing world-renowned franchises. We design, produce and develop games from pre-production concept to marketing and distribution.

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